Lillian Joyce

Game Designer, Project Manager

Philadelphia, PA, 19104

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Education

Drexel University

B.S. in Game Design & Production

Expected Graduation: 2023

Cumulative GPA: **3.93**

Software

Unity

Twine

Adobe Creative Cloud

Autodesk Maya

Airtable

MS Office

InVision

Skills

Documentation

Time Management

Verbal Communication

Web Development

Team Management

Project Organization

Project Links

Monochrome RPG

SETVR

Digital Janitors

StratosFarm

Work History

March 2020 - Present

Executive Manager

DVNC Tech, Glenside, PA

•Maintain current project pipelines for *Monochrome RPG* and *SETVR*

•Draft and implement level designs for the *Monochrome RPG* in Unity

•Manage scheduling, organization, and documentation tasks through Airtable, Slack, ClickUp, and Google

•Assisted the creation of web pages and presentations for the global Virtual Reality Summit for *SETVR*

•Managed a $15,000 Kickstarter campaign for the Monochrome RPG

July 2020 - Present

Social Media Marketing Manager

The Monochrome Workshop Online

•Coordinate Buffer and Later Marketing schedules for promoting the RPG

•Developed 5+ foundational webpages for the *Monochrome RPG* websites using Wordpress

•Address concerns over Discord in a 1,000+ member Workshop

•Conduct marketing meetings for 10+ marketers

October 2019 - Present

Co-Founder, Executive Business Manager

Tired Turtle Games LLC, Philadelphia, PA

•Manage cooperative business documentation and organizational tasks

•Correspond with game companies and publishers

•Devise Social Media campaigns for *Digital Janitors*

•Design assets and promotional material for *Digital Janitors*

Activities & Awards

•Member of Entrepreneurial Game Studio

•Dean's List 2018-2019, 2019-2020

•Recipient of the Drexel Portfolio Scholarship, 2018-2023

•Winner of the Game Design World Championship Fan Vote for *Digital Janitors*, 2020-2021